

Conditional Model Checking

Dirk Beyer

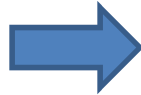
Joint work with Tom Henzinger, Erkan Keremoglu, Philipp Wendler



Software Verification

C program

```
int main() {  
    int a = foo();  
    int b = bar(a);  
  
    assert(a == b);  
}
```



Verification
Tool



SAFE

i.e. assertions
cannot be violated

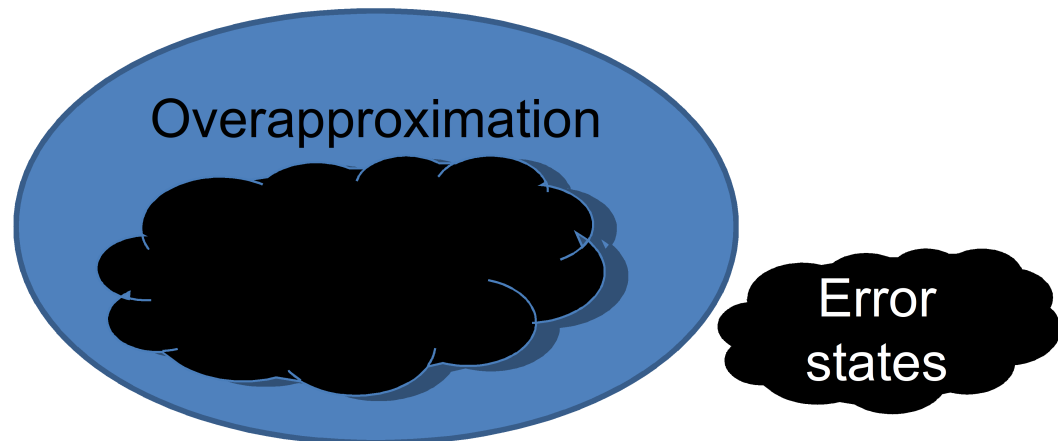


UNSAFE

Safety Properties

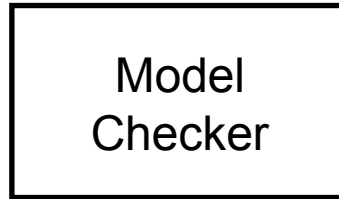
Soundness:

General method:
Create an
overapproximation of the
program states



Model Checking

Program + Property



SAFE



UNSAFE

ACM Turing Award 2007

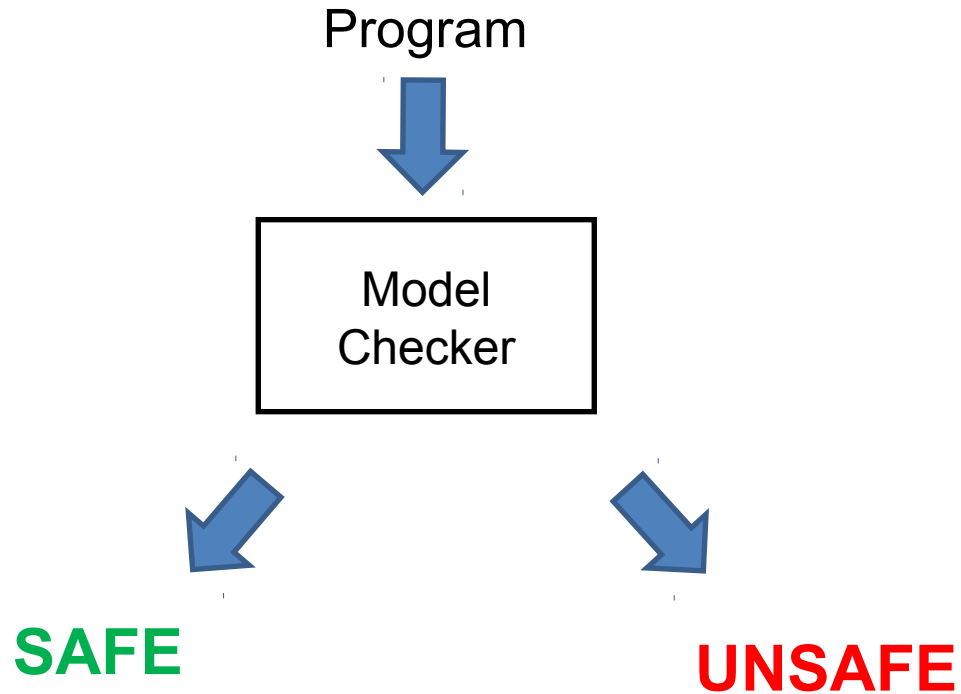
Edmund Clarke

Allen Emmerson

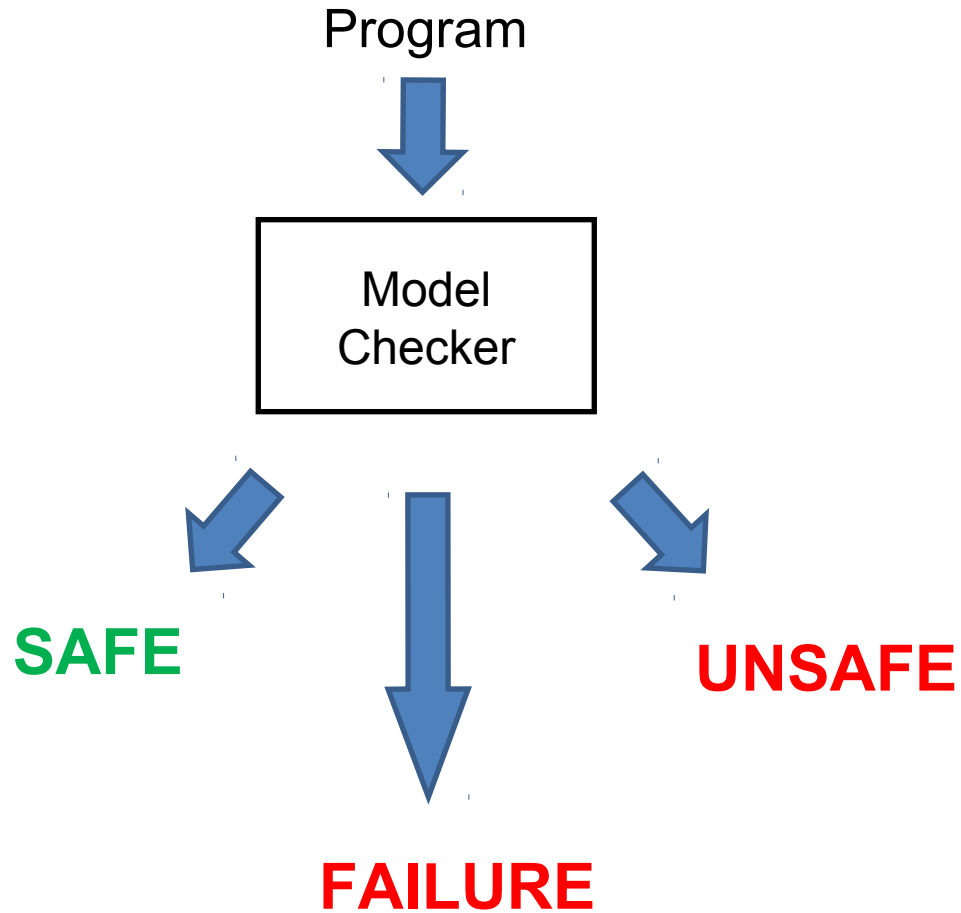
Joseph Sifakis

Invention: “Model Checking”

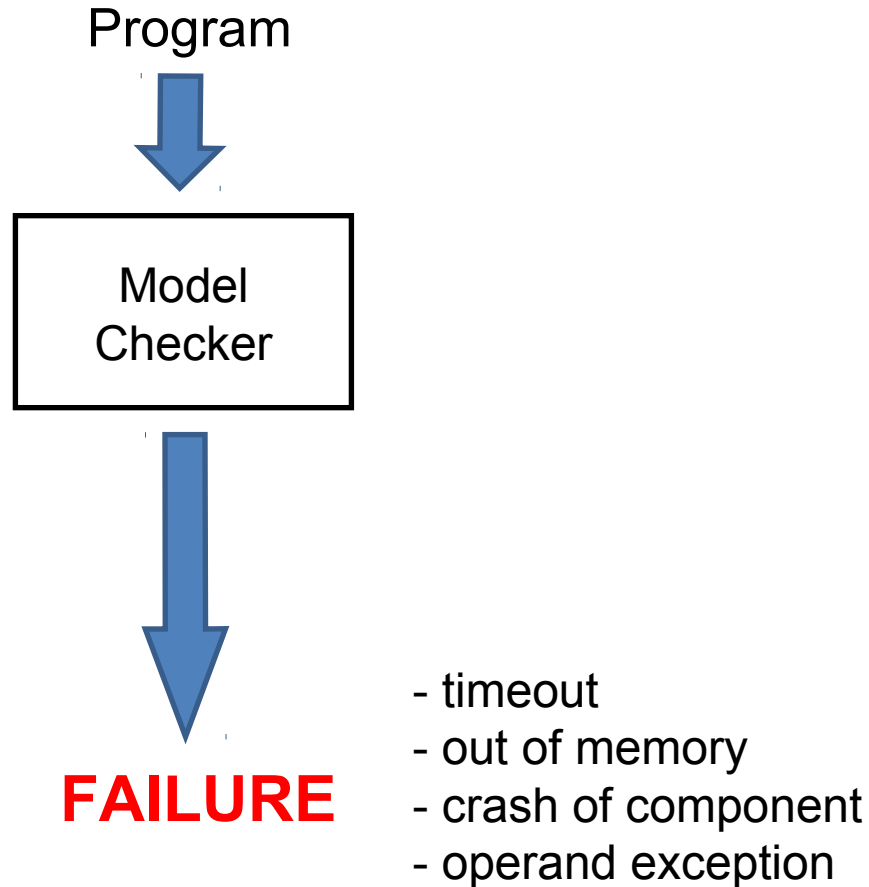
Classic Model Checking



Classic Model Checking

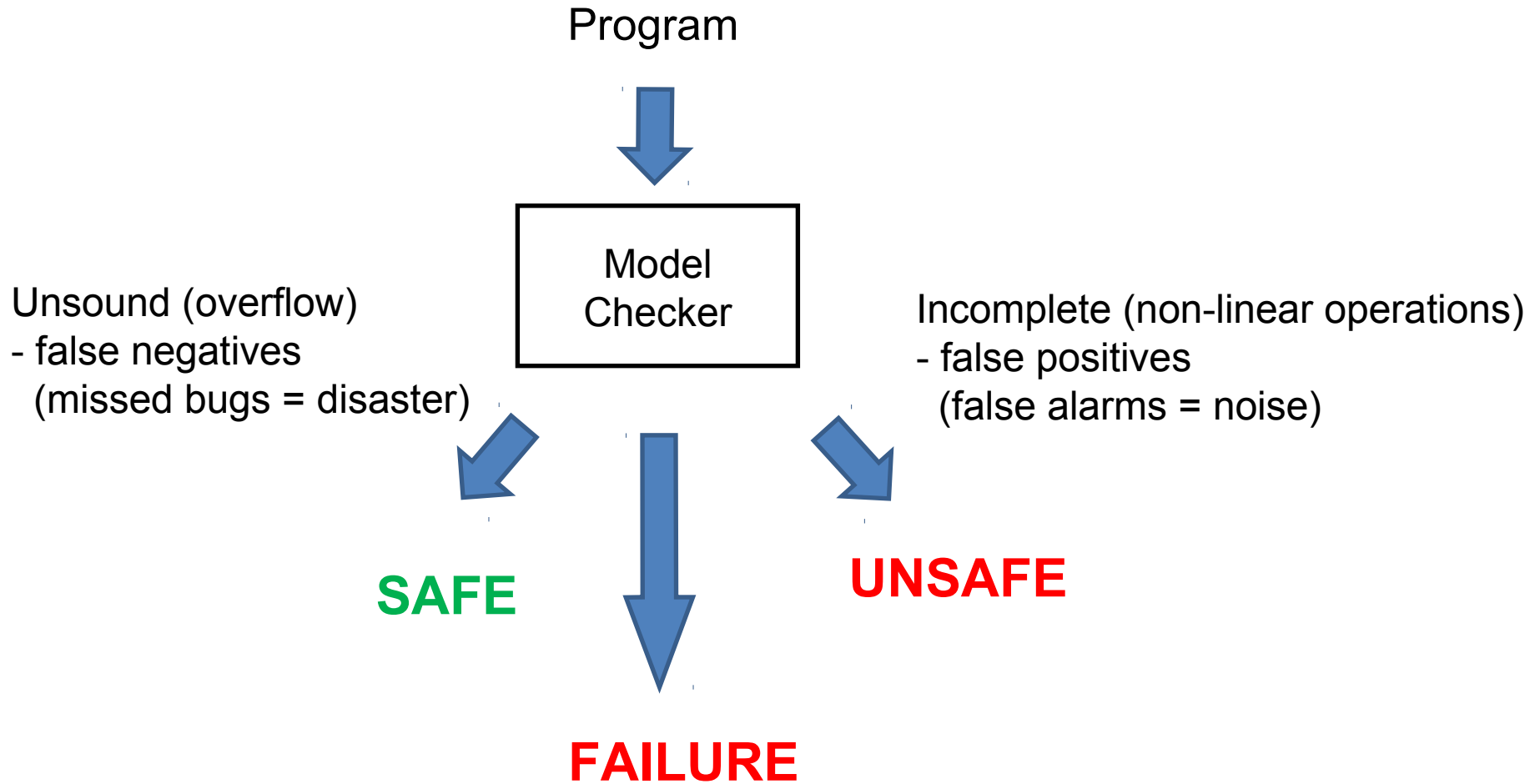


Classic Model Checking



Enormous amounts of resources **wasted!**

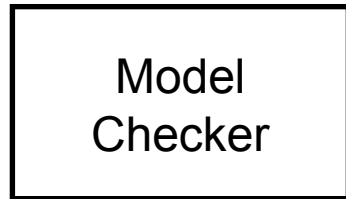
Classic Model Checking



Conditional Model Checking

Conditional Model Checking

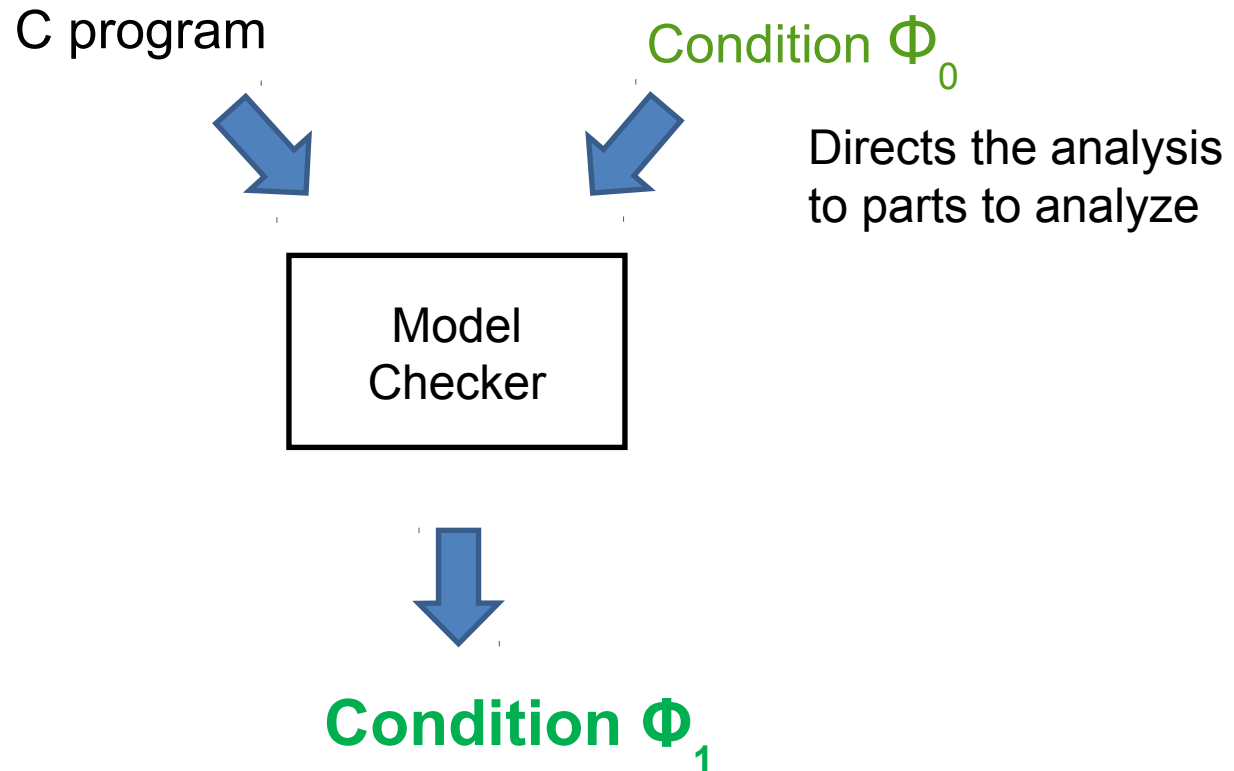
Program



SAFE under Condition Φ

- Examples:
- $\Phi = \text{true}$: previous SAFE
 - $\Phi = \text{false}$: previous UNSAFE
 - general: condition for safety

Conditional Model Checking



- Examples:
- $\Phi = \text{true}$: previous SAFE
 - $\Phi = \text{false}$: previous UNSAFE
 - general: condition for safety

Conditional Model Checking

- Never crash!
 - I Condition: specify time and memory
- Always dump results!
 - O Condition: report partial results
- Sequential composition
 - Solve harder problems
- Comparison of Checkers:
 - Winner is who has Weakest Condition!
(i.e., has proved “most”)

Input Conditions

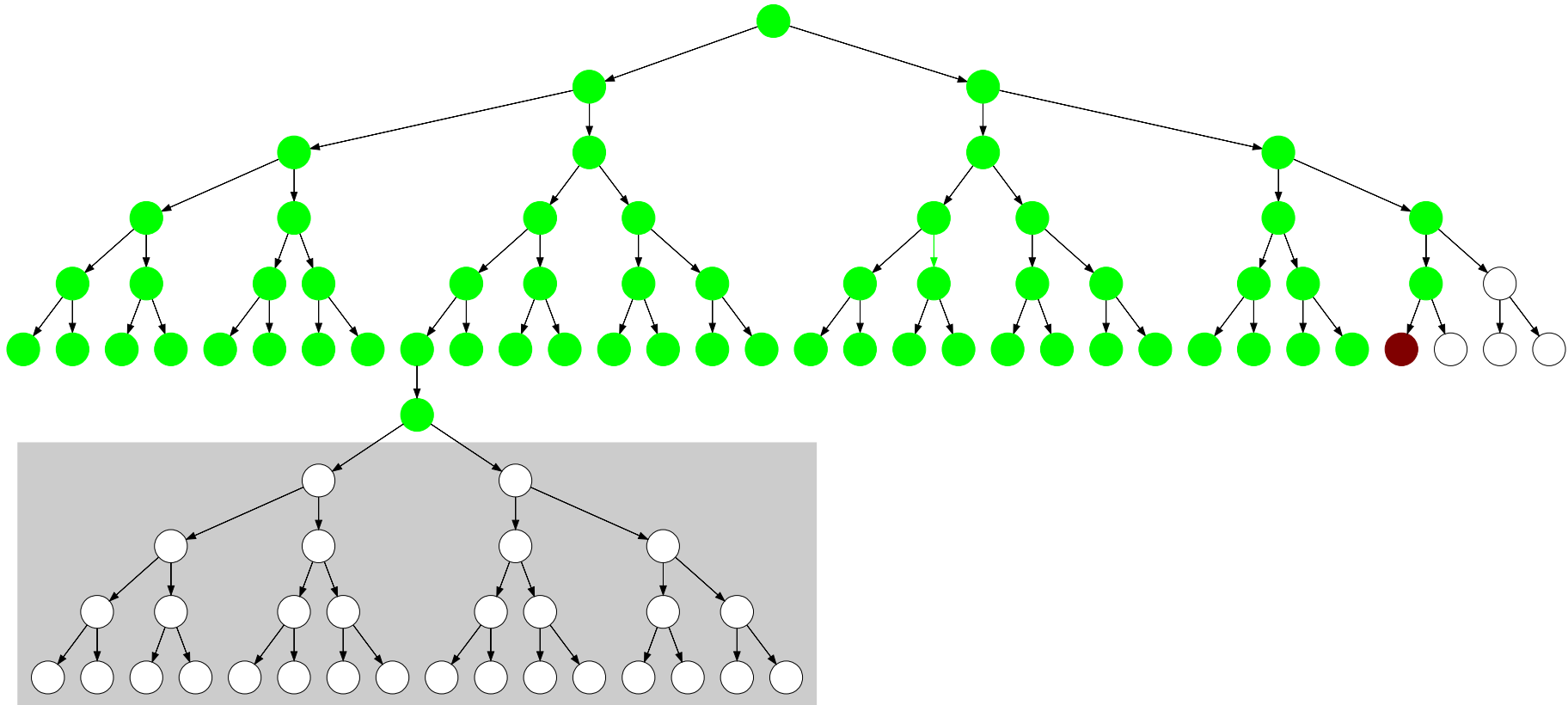
Two main use cases for input conditions

- A) Use conditions for restricting the search
(similar to bounded model checking)
- B) Use output of another model checker

Quantitative Input Conditions

Component	Name	Condition	Impl.
Global	Total Time	$time$	✓
Progress	Total Space	mem	✓
	# Abstract States	$ reached $	✓
	# Abstract States per Loc.	$\#(reached, loc)$	
	Busy Edge	$\#(edge)$	✓
Post	Time for Post	$time(\rightsquigarrow)$	✓
Computation	Space for Post	$mem(\rightsquigarrow)$	
	Size of State	$mem(state)$	
	Path Length	$length(path)$	✓
	Time Spent in Path	$time(path)$	✓
	Repeating Locs. in Path	$\#(path, loc)$	✓
	Assume Edges in Path	$assumes(path)$	✓
CEX	Time for Refinement	$time(ref)$	✓
Analysis	Space for Refinement	$mem(ref)$	
	Size of Path Formula	$mem(pf)$	✓

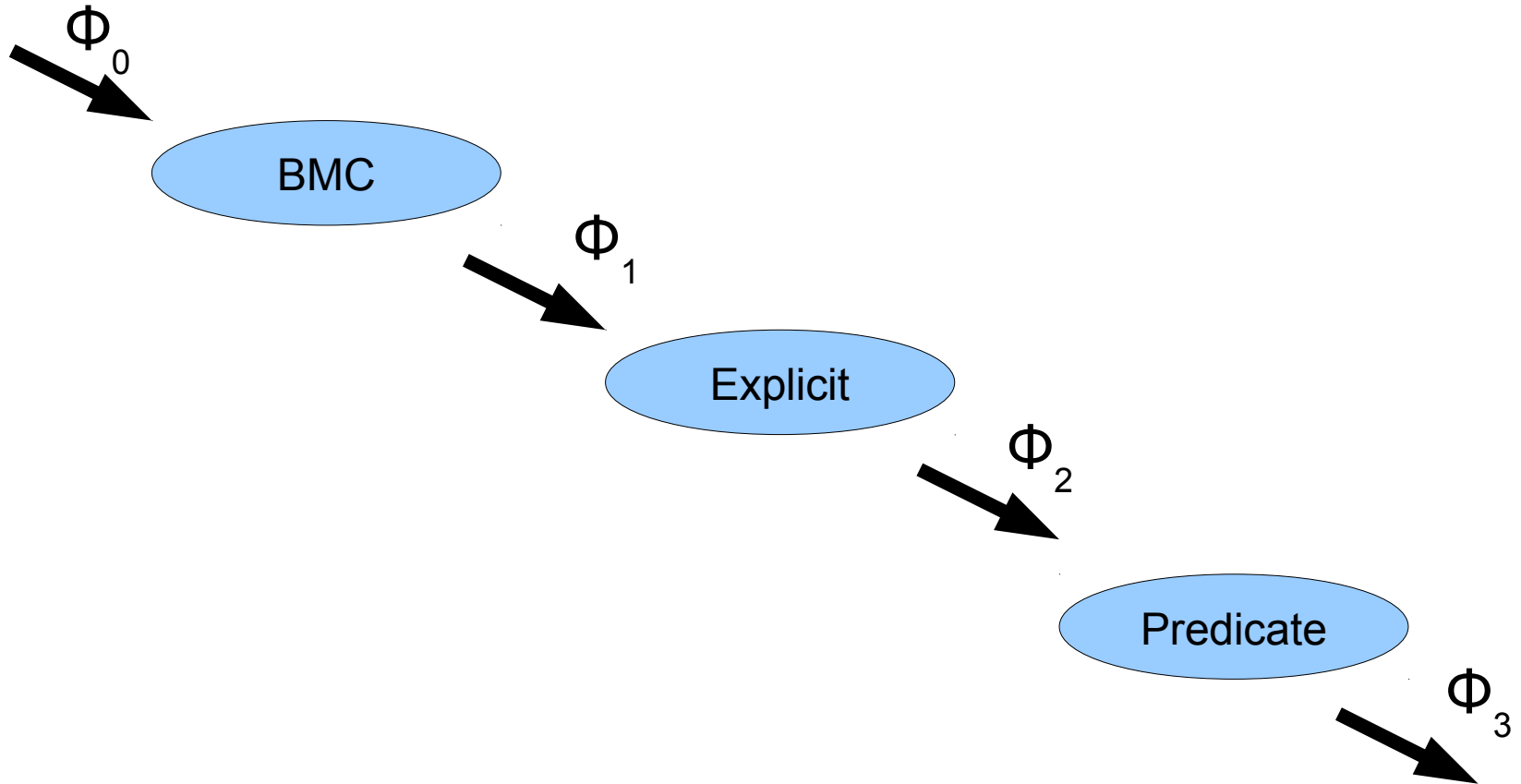
Input Condition: Path Length



Input Condition: Path Length

```
1  void main() {
2      int x = 1;
3      if (nondet_int()) {
4          while (x < 10000) {
5              x++;
6          }
7          assert (x == 10000);
8      } else {
9          x = 0;
10     }
11     assert (x != 0);
12 }
```


Experiment: Sequential Composition



	CBMC				CPACHECKER					
	$k = 1$		$k = 10$		Explicit <i>time(10s)</i>		Explicit		Predicate	
cdaudio_simpl1	1.0	✓	1.0	✓	3.5	✓	3.2	✓	17	✓
cdaudio_simpl1_BUG	.99	✓	.99	✓	2.8	✓	2.5	✓	10	✓
diskperf_simpl1	.25	-	.26	-	13	-	900	-	15	✓
floppy_simpl3	.16	✓	.15	✓	2.9	✓	2.4	✓	8.5	✓
floppy_simpl3_BUG	.16	✓	.16	✓	2.2	✓	2.5	✓	7.8	✓
floppy_simpl4	.28	✓	.28	✓	3.5	✓	3.7	✓	12	✓
floppy_simpl4_BUG	.30	✓	.30	✓	3.0	✓	2.9	✓	11	✓
kbfiltr_simpl1	.05	✓	.06	✓	3.1	✓	2.2	✓	3.7	✓
kbfiltr_simpl2	.11	✓	.10	✓	3.1	✓	3.2	✓	5.2	✓
kbfiltr_simpl2_BUG	.11	✓	.12	✓	2.2	✓	2.1	✓	4.1	✓
NT drivers total	3.4	9	3.4	9	39	9	920	9	94	10
s3_clnt_1	.03	-	4.3	-	9.8	✓	8.3	✓	8.1	✓
s3_clnt_1_BUG	.03	-	4.2	-	4.4	✓	3.6	✓	6.2	✓
s3_clnt_2	.03	-	4.6	-	10	✓	8.2	✓	7.2	✓
s3_clnt_2_BUG	.03	-	4.3	-	4.5	✓	3.5	✓	5.4	✓
s3_clnt_3	.03	-	5.3	-	9.7	✓	8.1	✓	5.8	✓
s3_clnt_3_BUG	.03	-	5.3	✓	5.1	✓	3.5	✓	6.0	✓
s3_clnt_4	.03	-	4.8	-	9.8	✓	8.5	✓	10	✓
s3_clnt_4_BUG	.03	-	4.3	-	4.3	✓	3.5	✓	6.4	✓
s3_srvr_1	.03	-	4.1	-	3.3	✓	2.4	✓	21	✓
s3_srvr_1_BUG	.03	-	6.4	✓	2.2	✓	1.7	✓	4.8	✓
s3_srvr_2	.03	-	5.5	-	2.8	✓	2.4	✓	150	✓
s3_srvr_2_BUG	.03	-	6.2	✓	1.8	✓	1.7	✓	4.1	✓
s3_srvr_3	.03	-	5.6	-	3.6	-	2.6	-	9.0	✓
s3_srvr_4	.03	-	5.6	-	3.1	-	2.5	-	28	✓
s3_srvr_6	.03	-	6.6	-	14	-	250	✓	230	✓
s3_srvr_7	.03	-	6.3	-	14	-	200	✓	47	✓
s3_srvr_8	.03	-	6.1	-	2.8	✓	3.0	✓	23	✓
SSH total	0.51	0	90	3	110	13	510	15	570	17
bist_cell	.02	-	.65	-	9.4	-	9.2	-	210	✓
kundu	.02	-	120	-	7.3	✓	6.2	✓	900	-
kundu1_BUG	.02	-	18	-	2.0	✓	1.8	✓	15	✓
kundu2_BUG	.02	-	120	-	1.6	✓	1.9	✓	510	✓
pc_sfifo_1	.02	-	12	-	14	-	900	-	5.3	✓
pc_sfifo_2	.02	-	6.3	-	14	-	900	-	9.8	✓
token_ring.01	.02	-	16	-	1.7	-	1.6	-	8.1	✓
toy2_BUG	.03	-	30	-	2.7	✓	2.1	✓	65	✓

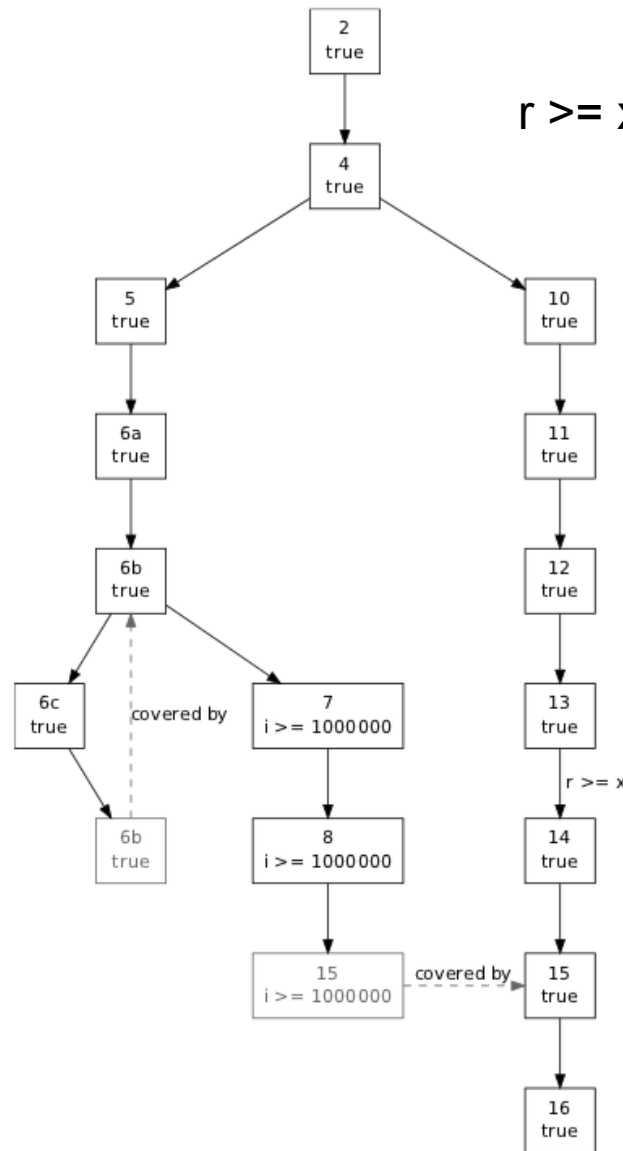
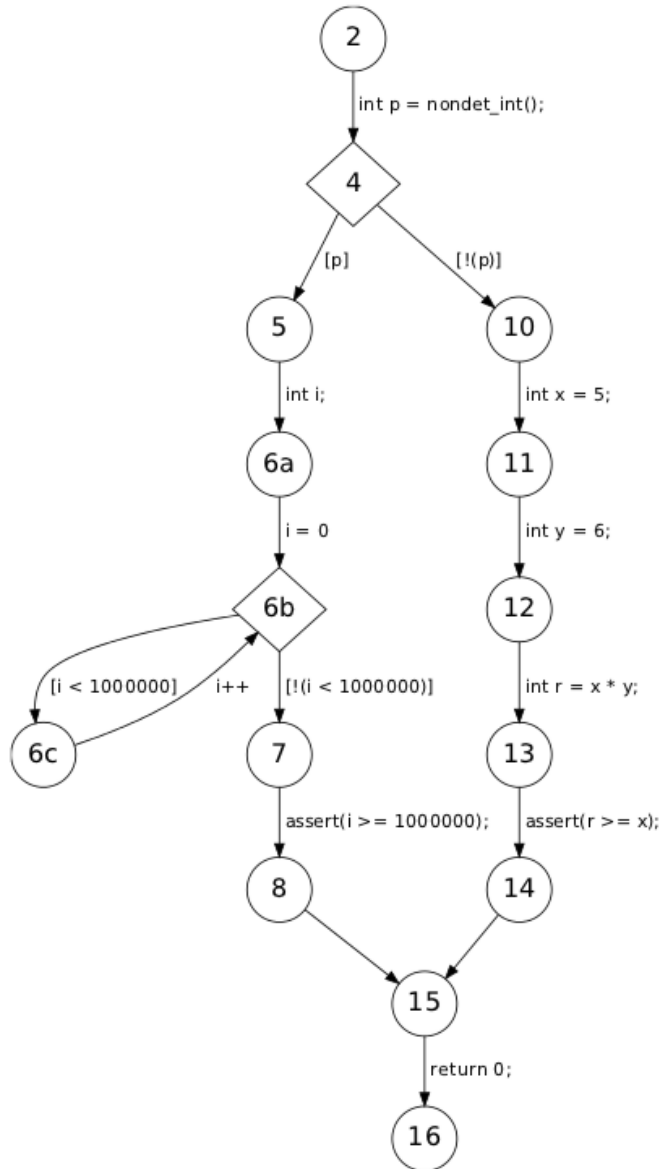
	CBMC				CPACHECKER				Comb. A		Comb. B			
	$k = 1$		$k = 10$		Explicit <i>time(10s)</i>		Explicit		Predicate		Expl. + Pred.		CBMC+Expl.+Pred.	
cdaudio_simpl1	1.0	✓	1.0	✓	3.5	✓	3.2	✓	17	✓	3.5	✓	1.0	✓
cdaudio_simpl1_BUG	.99	✓	.99	✓	2.8	✓	2.5	✓	10	✓	2.8	✓	.99	✓
diskperf_simpl1	.25	-	.26	-	13	-	900	-	15	✓	28	✓	28	✓
floppy_simpl3	.16	✓	.15	✓	2.9	✓	2.4	✓	8.5	✓	2.9	✓	.16	✓
floppy_simpl3_BUG	.16	✓	.16	✓	2.2	✓	2.5	✓	7.8	✓	2.2	✓	.16	✓
floppy_simpl4	.28	✓	.28	✓	3.5	✓	3.7	✓	12	✓	3.5	✓	.28	✓
floppy_simpl4_BUG	.30	✓	.30	✓	3.0	✓	2.9	✓	11	✓	3.0	✓	.30	✓
kbfiltr_simpl1	.05	✓	.06	✓	3.1	✓	2.2	✓	3.7	✓	3.1	✓	.05	✓
kbfiltr_simpl2	.11	✓	.10	✓	3.1	✓	3.2	✓	5.2	✓	3.1	✓	.11	✓
kbfiltr_simpl2_BUG	.11	✓	.12	✓	2.2	✓	2.1	✓	4.1	✓	2.2	✓	.11	✓
NT drivers total	3.4	9	3.4	9	39	9	920	9	94	10	54	10	31	10
s3_clnt_1	.03	-	4.3	-	9.8	✓	8.3	✓	8.1	✓	9.8	✓	9.8	✓
s3_clnt_1_BUG	.03	-	4.2	-	4.4	✓	3.6	✓	6.2	✓	4.4	✓	4.4	✓
s3_clnt_2	.03	-	4.6	-	10	✓	8.2	✓	7.2	✓	10	✓	10	✓
s3_clnt_2_BUG	.03	-	4.3	-	4.5	✓	3.5	✓	5.4	✓	4.5	✓	4.5	✓
s3_clnt_3	.03	-	5.3	-	9.7	✓	8.1	✓	5.8	✓	9.7	✓	9.7	✓
s3_clnt_3_BUG	.03	-	5.3	✓	5.1	✓	3.5	✓	6.0	✓	5.1	✓	5.1	✓
s3_clnt_4	.03	-	4.8	-	9.8	✓	8.5	✓	10	✓	9.8	✓	9.8	✓
s3_clnt_4_BUG	.03	-	4.3	-	4.3	✓	3.5	✓	6.4	✓	4.3	✓	4.3	✓
s3_srvr_1	.03	-	4.1	-	3.3	✓	2.4	✓	21	✓	3.3	✓	3.3	✓
s3_srvr_1_BUG	.03	-	6.4	✓	2.2	✓	1.7	✓	4.8	✓	2.2	✓	2.2	✓
s3_srvr_2	.03	-	5.5	-	2.8	✓	2.4	✓	150	✓	2.8	✓	2.8	✓
s3_srvr_2_BUG	.03	-	6.2	✓	1.8	✓	1.7	✓	4.1	✓	1.8	✓	1.8	✓
s3_srvr_3	.03	-	5.6	-	3.6	-	2.6	-	9.0	✓	13	✓	13	✓
s3_srvr_4	.03	-	5.6	-	3.1	-	2.5	-	28	✓	31	✓	31	✓
s3_srvr_6	.03	-	6.6	-	14	-	250	✓	230	✓	240	✓	240	✓
s3_srvr_7	.03	-	6.3	-	14	-	200	✓	47	✓	61	✓	61	✓
s3_srvr_8	.03	-	6.1	-	2.8	✓	3.0	✓	23	✓	2.8	✓	2.8	✓
SSH total	0.51	0	90	3	110	13	510	15	570	17	420	17	420	17
bist_cell	.02	-	.65	-	9.4	-	9.2	-	210	✓	220	✓	220	✓
kundu	.02	-	120	-	7.3	✓	6.2	✓	900	-	7.3	✓	7.3	✓
kundu1_BUG	.02	-	18	-	2.0	✓	1.8	✓	15	✓	2.0	✓	2.0	✓
kundu2_BUG	.02	-	120	-	1.6	✓	1.9	✓	510	✓	1.6	✓	1.6	✓
pc_sfifo_1	.02	-	12	-	14	-	900	-	5.3	✓	19	✓	19	✓
pc_sfifo_2	.02	-	6.3	-	14	-	900	-	9.8	✓	24	✓	24	✓
token_ring.01	.02	-	16	-	1.7	-	1.6	-	8.1	✓	9.8	✓	9.8	✓
toy2_BUG	.03	-	30	-	2.7	✓	2.1	✓	65	✓	2.7	✓	2.7	✓

brilltr_simpl2_BUG	.11	✓	.12	✓	2.2	✓	2.1	✓	4.1	✓	2.2	✓	.11	✓
NT drivers total	3.4	9	3.4	9	39	9	920	9	94	10	54	10	31	10
s3_clnt_1	.03	-	4.3	-	9.8	✓	8.3	✓	8.1	✓	9.8	✓	9.8	✓
s3_clnt_1_BUG	.03	-	4.2	-	4.4	✓	3.6	✓	6.2	✓	4.4	✓	4.4	✓
s3_clnt_2	.03	-	4.6	-	10	✓	8.2	✓	7.2	✓	10	✓	10	✓
s3_clnt_2_BUG	.03	-	4.3	-	4.5	✓	3.5	✓	5.4	✓	4.5	✓	4.5	✓
s3_clnt_3	.03	-	5.3	-	9.7	✓	8.1	✓	5.8	✓	9.7	✓	9.7	✓
s3_clnt_3_BUG	.03	-	5.3	✓	5.1	✓	3.5	✓	6.0	✓	5.1	✓	5.1	✓
s3_clnt_4	.03	-	4.8	-	9.8	✓	8.5	✓	10	✓	9.8	✓	9.8	✓
s3_clnt_4_BUG	.03	-	4.3	-	4.3	✓	3.5	✓	6.4	✓	4.3	✓	4.3	✓
s3_srvr_1	.03	-	4.1	-	3.3	✓	2.4	✓	21	✓	3.3	✓	3.3	✓
s3_srvr_1_BUG	.03	-	6.4	✓	2.2	✓	1.7	✓	4.8	✓	2.2	✓	2.2	✓
s3_srvr_2	.03	-	5.5	-	2.8	✓	2.4	✓	150	✓	2.8	✓	2.8	✓
s3_srvr_2_BUG	.03	-	6.2	✓	1.8	✓	1.7	✓	4.1	✓	1.8	✓	1.8	✓
s3_srvr_3	.03	-	5.6	-	3.6	-	2.6	-	9.0	✓	13	✓	13	✓
s3_srvr_4	.03	-	5.6	-	3.1	-	2.5	-	28	✓	31	✓	31	✓
s3_srvr_6	.03	-	6.6	-	14	-	250	✓	230	✓	240	✓	240	✓
s3_srvr_7	.03	-	6.3	-	14	-	200	✓	47	✓	61	✓	61	✓
s3_srvr_8	.03	-	6.1	-	2.8	✓	3.0	✓	23	✓	2.8	✓	2.8	✓
SSH total	0.51	0	90	3	110	13	510	15	570	17	420	17	420	17
bist_cell	.02	-	.65	-	9.4	-	9.2	-	210	✓	220	✓	220	✓
kundu	.02	-	120	-	7.3	✓	6.2	✓	900	-	7.3	✓	7.3	✓
kundu1_BUG	.02	-	18	-	2.0	✓	1.8	✓	15	✓	2.0	✓	2.0	✓
kundu2_BUG	.02	-	120	-	1.6	✓	1.9	✓	510	✓	1.6	✓	1.6	✓
pc_sfifo_1	.02	-	12	-	14	-	900	-	5.3	✓	19	✓	19	✓
pc_sfifo_2	.02	-	6.3	-	14	-	900	-	9.8	✓	24	✓	24	✓
token_ring.01	.02	-	16	-	1.7	-	1.6	-	8.1	✓	9.8	✓	9.8	✓
toy2_BUG	.03	-	30	-	2.7	✓	2.1	✓	65	✓	2.7	✓	2.7	✓
transmitter.01.BUG	.02	-	5.3	✓	1.7	✓	1.5	✓	2.2	✓	1.7	✓	1.7	✓
transmitter.02.BUG	.02	-	21	✓	2.0	✓	1.7	✓	5.1	✓	2.0	✓	2.0	✓
transmitter.03.BUG	.03	-	92	-	2.0	✓	1.8	✓	36	✓	2.0	✓	2.0	✓
transmitter.04.BUG	.03	-	270	-	2.2	✓	2.5	✓	900	-	2.2	✓	2.2	✓
transmitter.05.BUG	.04	-	670	✓	2.5	✓	2.3	✓	900	-	2.5	✓	2.5	✓
transmitter.06.BUG	.04	-	900	-	3.4	✓	3.0	✓	900	-	3.4	✓	3.4	✓
transmitter.07.BUG	.04	-	900	-	3.8	✓	3.3	✓	900	-	3.8	✓	3.8	✓
transmitter.08.BUG	.05	-	900	-	6.3	✓	4.6	✓	900	-	6.3	✓	6.4	✓
transmitter.09.BUG	.05	-	900	-	11	✓	9.4	✓	900	-	11	✓	11	✓
SystemC total	0.49	0	5000	3	88	13	1900	13	7200	10	320	17	320	17
Total	4.4	9	5100	15	230	35	3300	37	7800	37	790	44	770	44

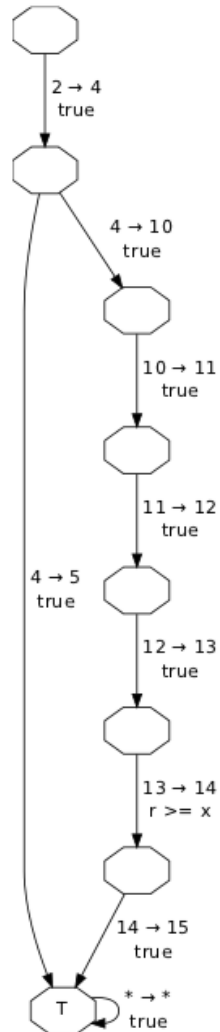
Predicate Analysis not Effective

```
1  int main() {
2      int p = nondet_int();
3
4      if (p) {
5          int i;
6          for (i = 0; i < 1000000; i++);
7          assert(i >= 1000000);
8
9      } else {
10         int x = 5;
11         int y = 6;
12         int r = x * y;
13         assert(r >= x);
14     }
15     return 0;
16 }
```

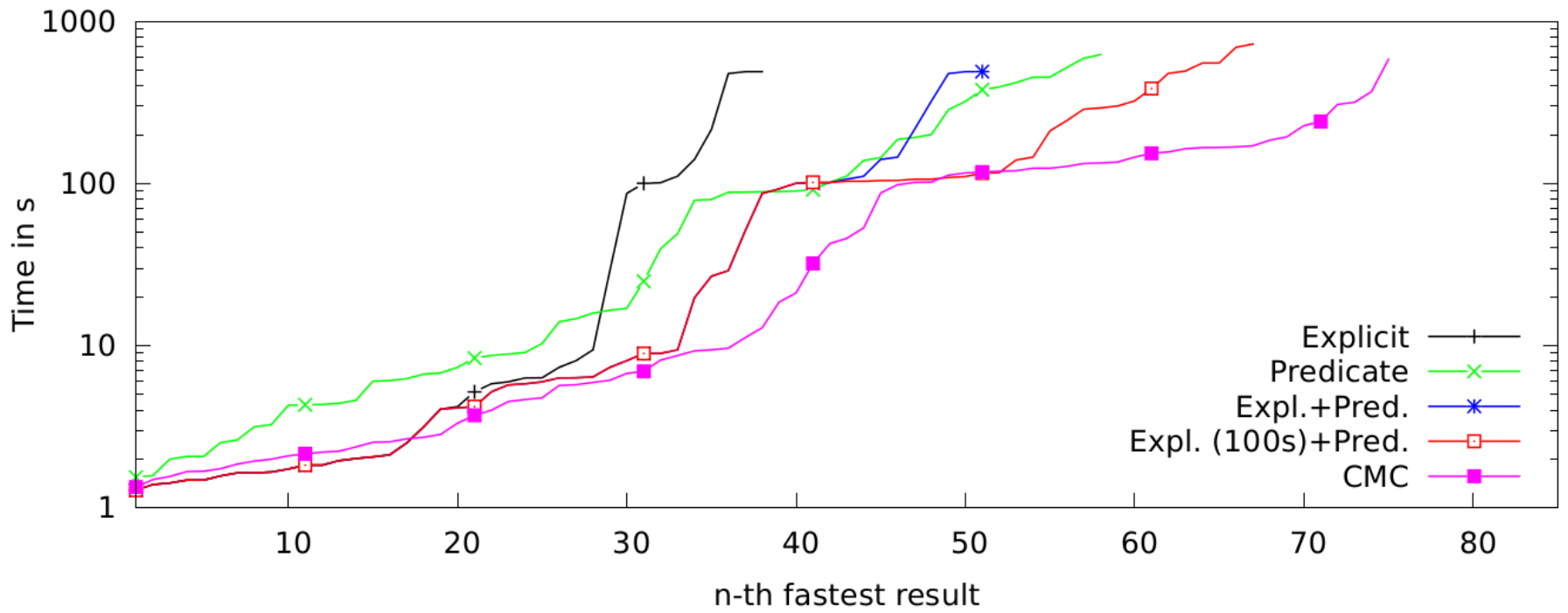
Output Condition after Predicate



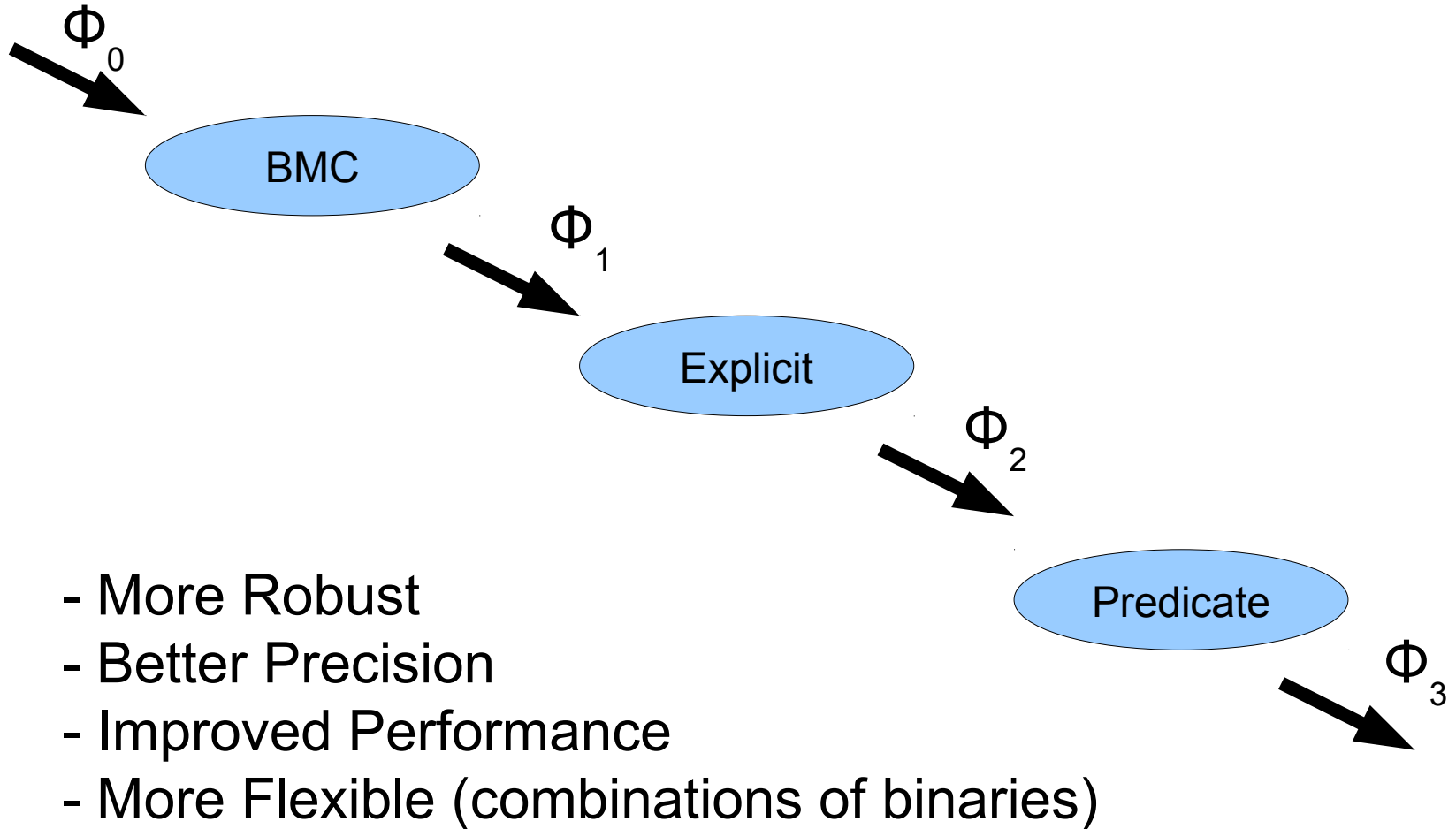
$r \geq x$ not proved

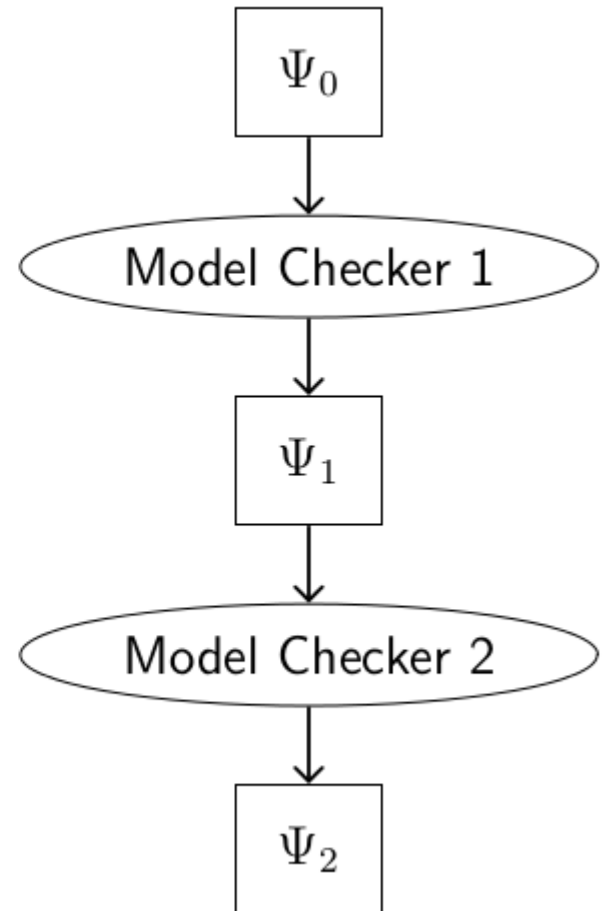
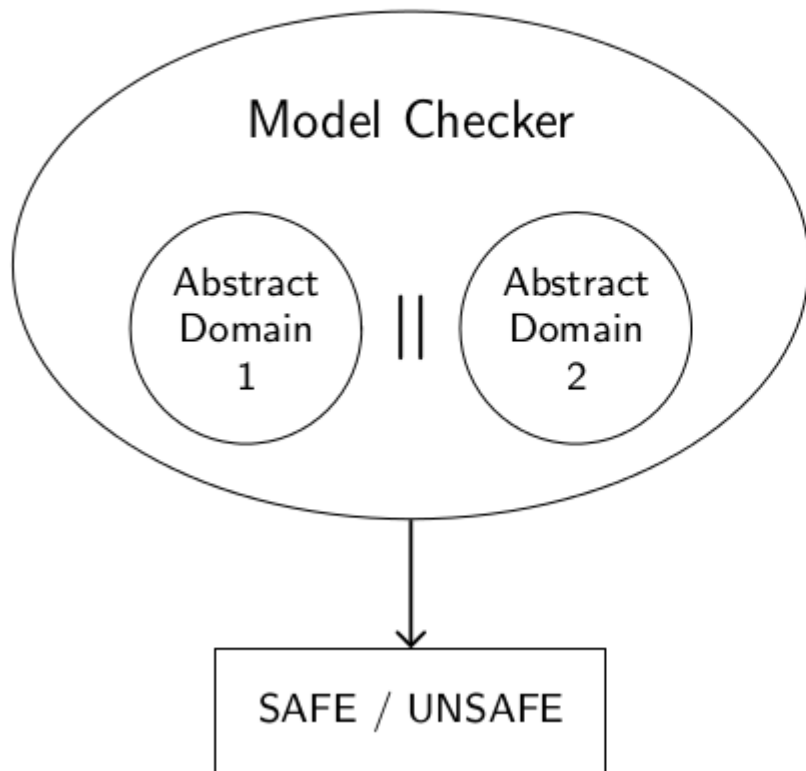


Program	Explicit		Predicate		Comb. A		Conditional MC	
					Explicit + Predicate		Explicit + Predicate	
token_ring.01.BUG	1.6	-	4.0	✓	5.6	✓	2.6	✓
token_ring.01	1.9	-	8.9	✓	11	✓	2.4	✓
token_ring.02.BUG	2.3	-	24	✓	26	✓	4.3	✓
token_ring.02	1.7	-	900	-	900	-	4.0	✓
token_ring.03.BUG	2.6	-	900	-	900	-	5.4	✓
token_ring.03	2.5	-	900	-	900	-	5.1	✓
token_ring.04.BUG	2.7	-	900	-	900	-	9.1	✓
token_ring.04	2.5	-	900	-	900	-	8.5	✓
token_ring.05.BUG	3.8	-	900	-	900	-	16	✓
token_ring.05	3.2	-	900	-	900	-	17	✓
token_ring.06.BUG	4.8	-	900	-	900	-	34	✓
token_ring.06	5.4	-	900	-	900	-	40	✓
token_ring.07.BUG	9.1	-	900	-	900	-	140	✓
token_ring.07	8.3	-	900	-	900	-	180	✓
token_ring.08.BUG	25	-	900	-	900	-	580	✓
token_ring.08	6.0	-	900	-	900	-	720	✓
token_ring.09.BUG	120	-	900	-	900	-	900	-
token_ring.09	130	-	900	-	900	-	900	-
mem_slave_tlm.1	2.0	-	900	-	900	-	5.2	✓
mem_slave_tlm.2	2.8	-	900	-	900	-	6.3	✓
mem_slave_tlm.3	3.0	-	900	-	900	-	7.5	✓
mem_slave_tlm.4	3.4	-	900	-	900	-	8.1	✓
mem_slave_tlm.5	3.8	-	900	-	900	-	10	✓
toy	2.6	-	900	-	900	-	7.6	✓
Total	350	0	19000	3	19000	3	3600	22



Sequential Composition





Towards a Unifying Framework

...

CPAchecker – History

- 2003 – 2008 BLAST (UC Berkeley)
Last version 2.5 released in 2008
by B, Jhala, Majumdar, Henzinger
- 2008 – 2012 CPAchecker (SFU, Passau)
- Complete reimplementaion of BLAST
 - New, more flexible architecture
 - More efficient algorithms

CPAchecker – Framework

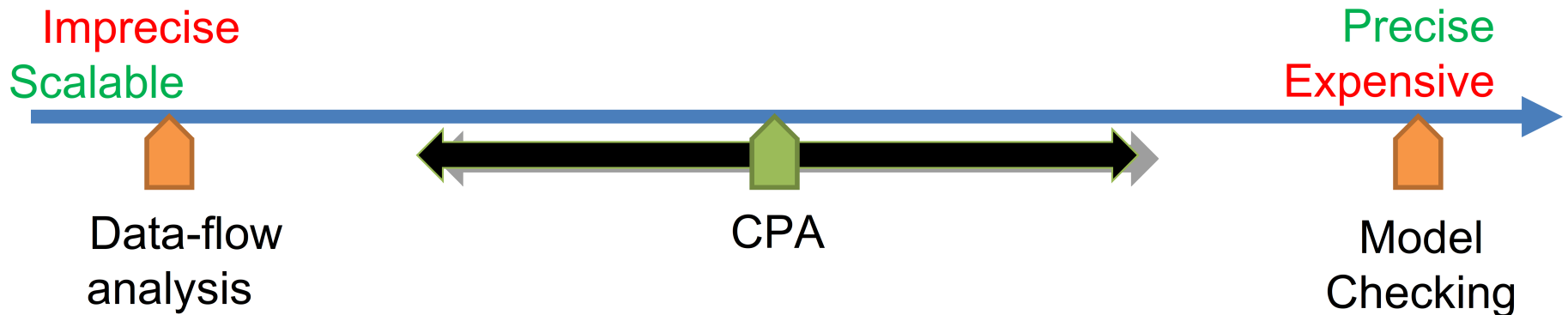
- Software model checker
- Open source (Apache 2), written in Java
- Follows strictly the concept of **Configurable Program Analysis**
[CAV'07, ASE'08]
- Input language: C

CPAchecker – Features

- Integrated most successful SMC ideas:
 - **Predicate analysis** (1997)
 - **CEGAR** (2000)
 - **Lazy abstraction** (2002)
 - **Interpolation** for predicate discovery (2004)
 - **Configurable program analysis** (2007)
 - **Large block-encoding** (2009)
- Strongest domain:
Predicate Analysis (faster than BLAST)

Configurable Program Analysis

- Better combination of abstractions
 - Configurable Program Analysis
 - [B / Henzinger / Theoduloz CAV'07]



Unified framework that enables intermediate algorithms

Dynamic Precision Adjustment

Better fine tuning of the
precision of abstractions

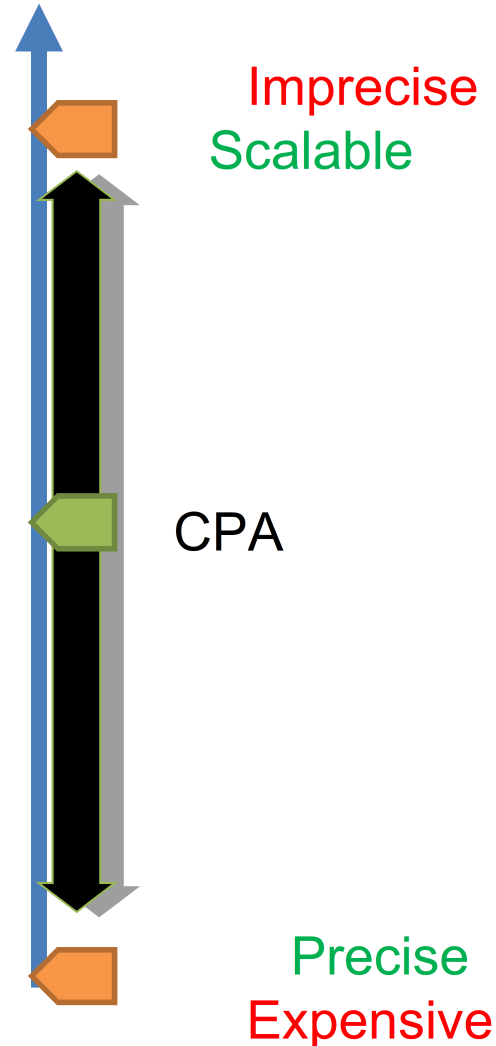
→ Adjustable Precision

[B / Henzinger / Theoduloz ASE'08]

Unified framework enables:

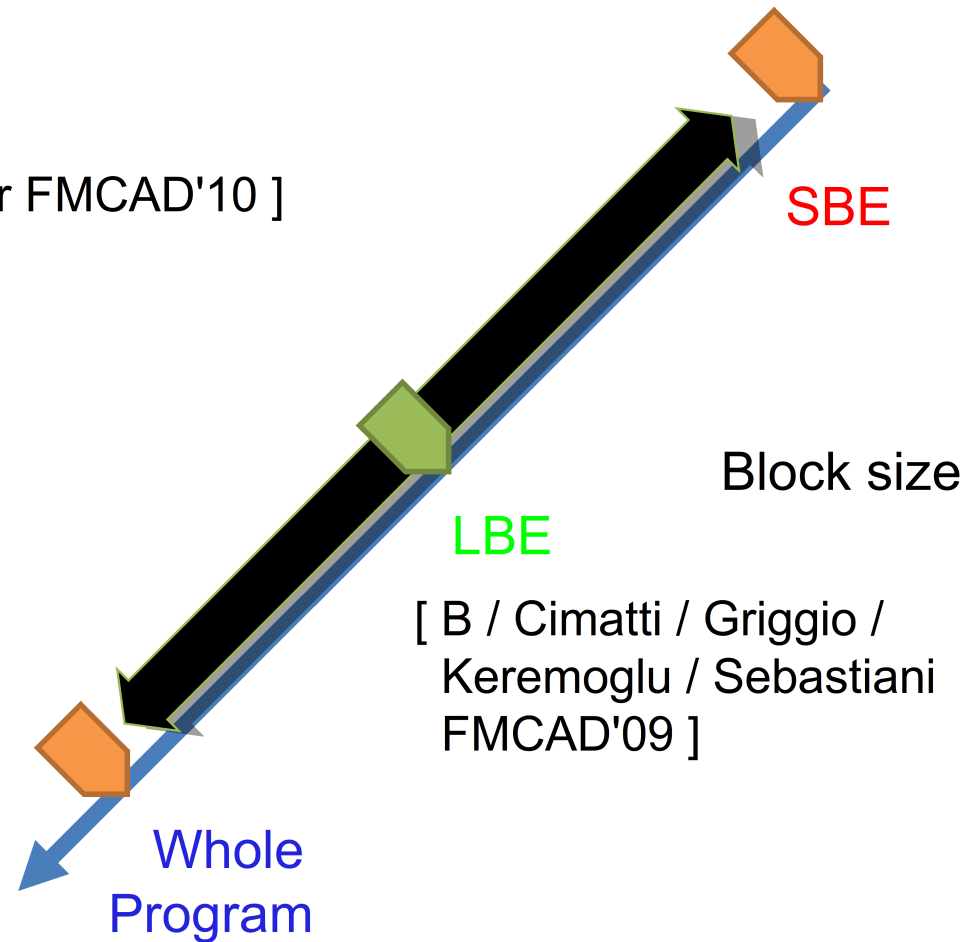
- switch on and off different analyses, and can
- adjust each analysis separately

- Not only **refine**, also **abstract**!



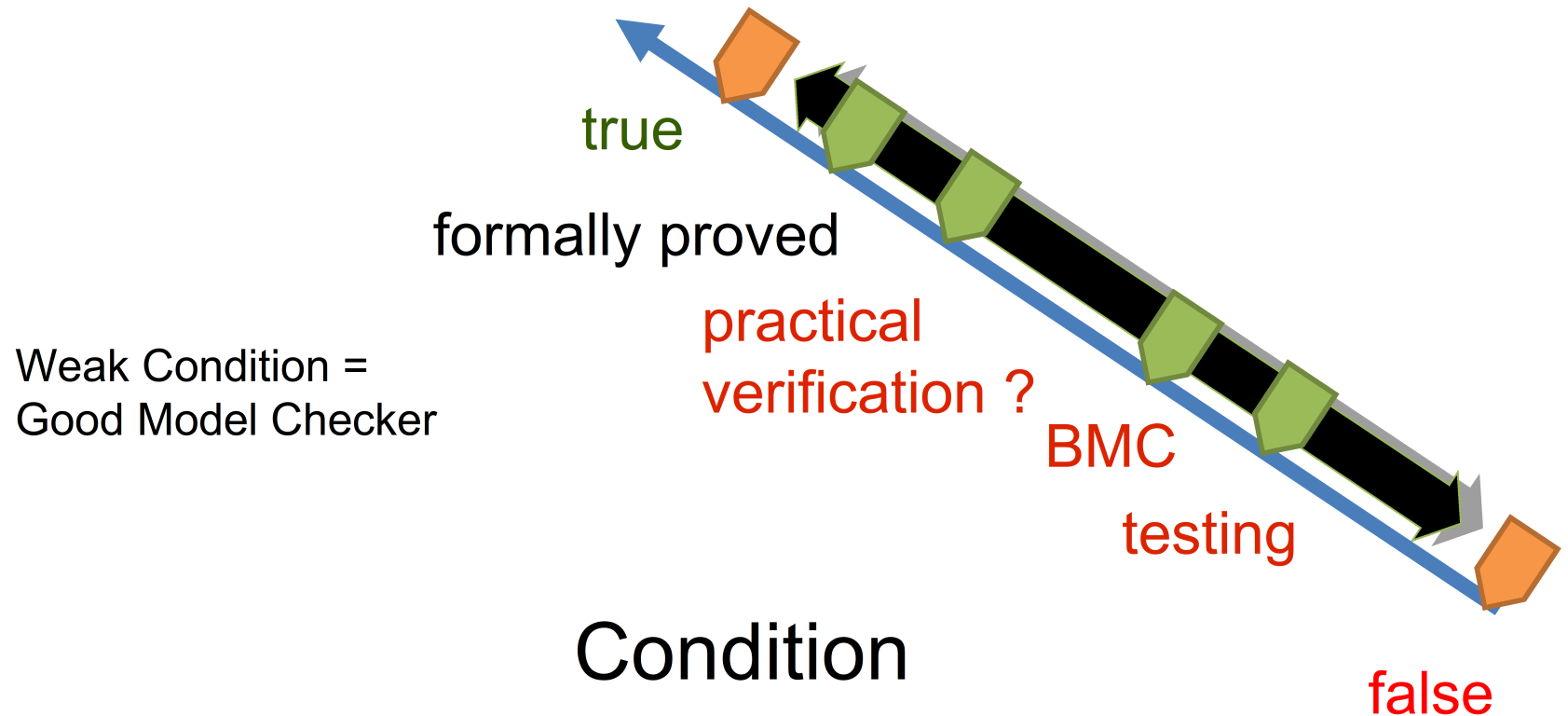
Adjustable Block Size

[B / Keremoglu / Wendler FMCAD'10]

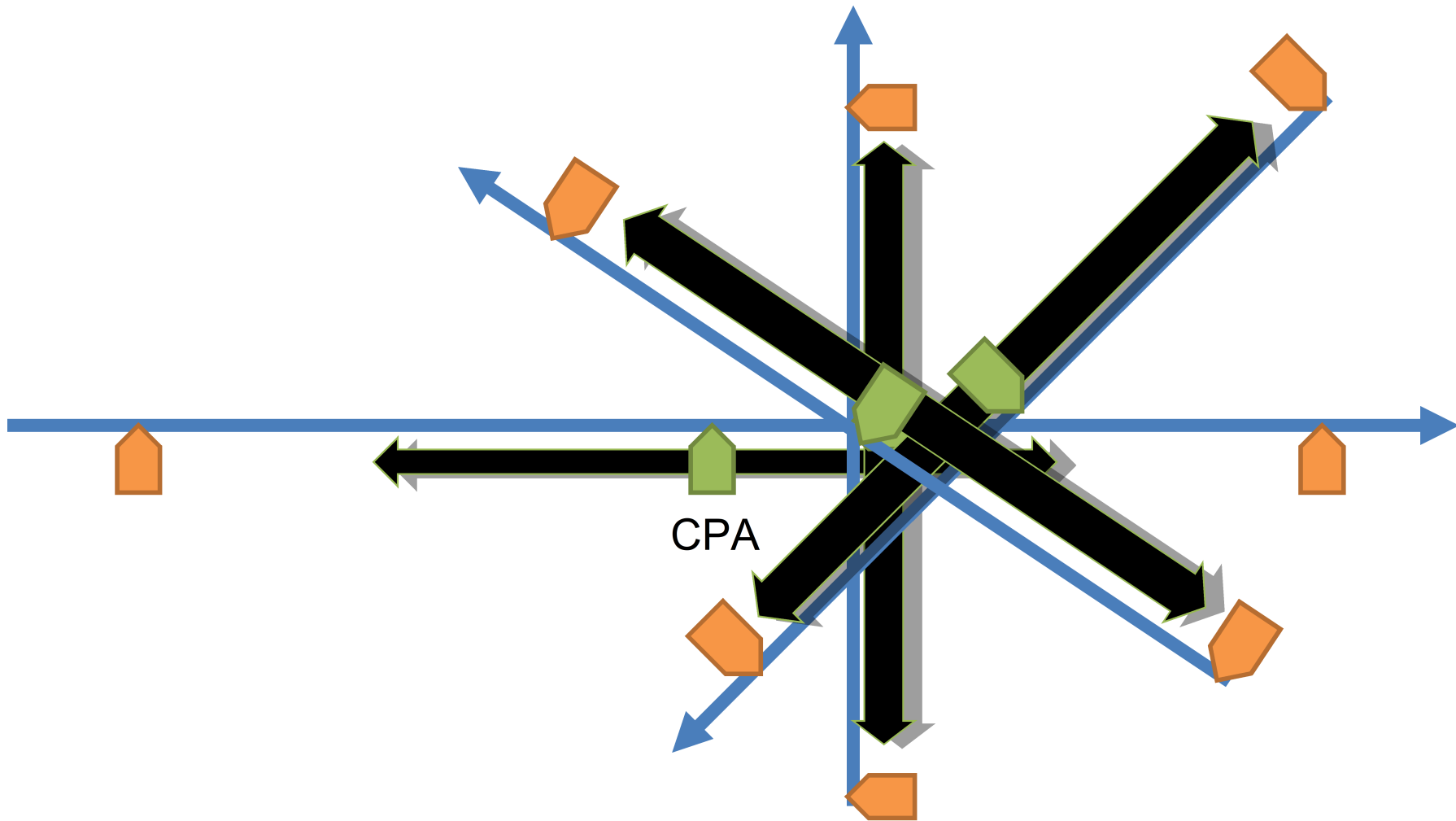


Orthogonal Improvement: Block Caching [Wehrheim / Wonisch 2011]

Conditional Verification



CPAchecker



Coming Soon

- Competition in Software Verification
at TACAS 2013 (March 2013)
<http://sv-comp.sosy-lab.org>

- Distributed Model Checking
→ Model Checking in the Cloud

Summary

- Conditional Model Checking
 - Resource-aware (green)
 - Terminates with Useful Results
 - Effective Sequential Composition
 - Unified View on Existing Approaches
- CPAchecker – Verification Framework
 - Designed for Extension & Plug-in
 - One of the Most Efficient Software Model Checkers

Additional Material

Adjustable-Block Encoding

Abstract Successors

Abstract state: (Φ, ψ)

Φ : Strongest Post ψ : Abstract Formula

Abstract Successors

Abstract state: (Φ, ψ)

Φ : Strongest Post ψ : Abstract Formula

Example:

Precision: $\{ x > 0 \}$

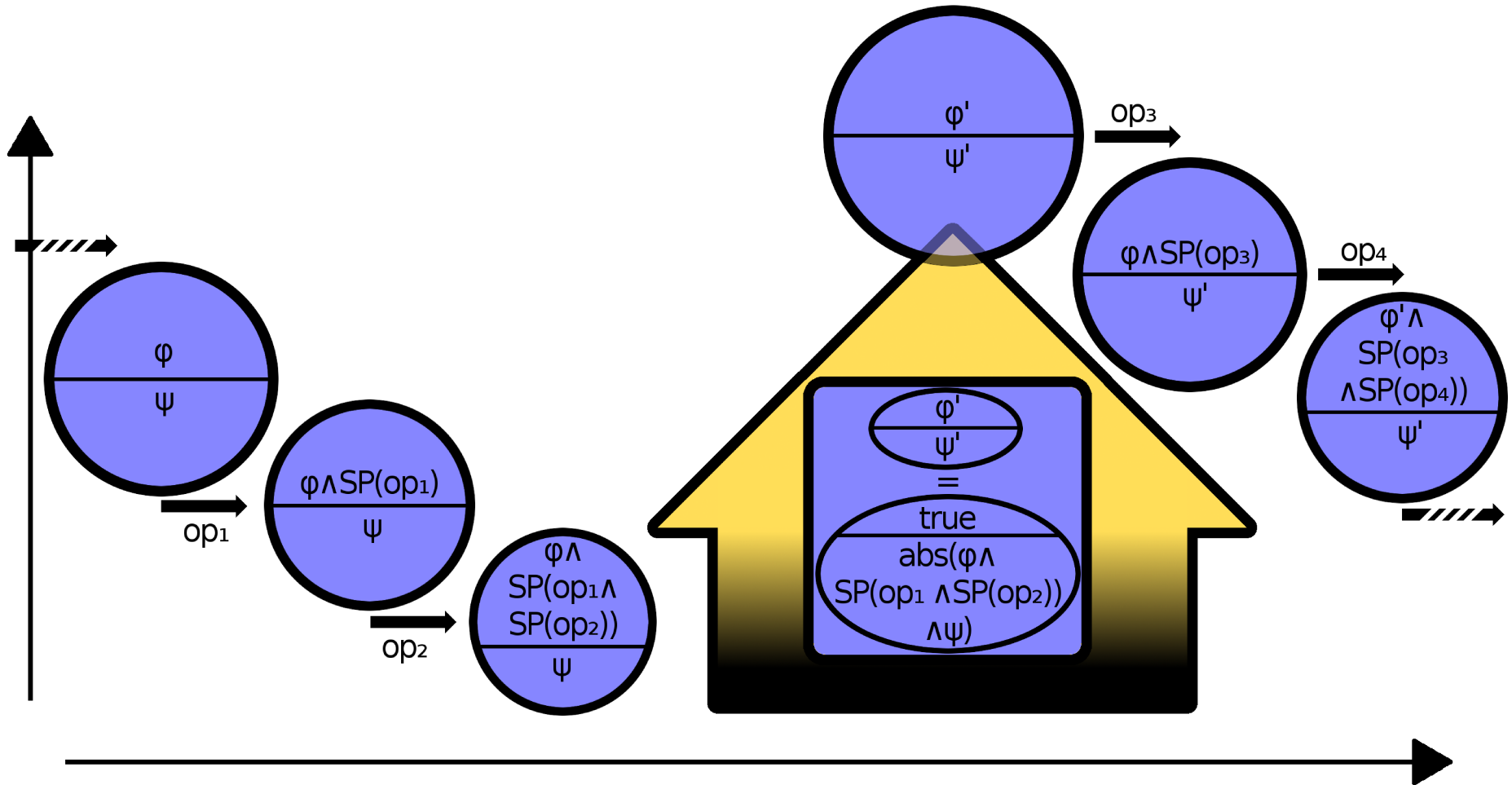
Current abstract state: $(\text{true}, x > 0)$

CFA edge: $x := 1$

Successor abstract state: $(x = 1, x > 0)$

After predicate abstraction: $(\text{true}, x > 0)$

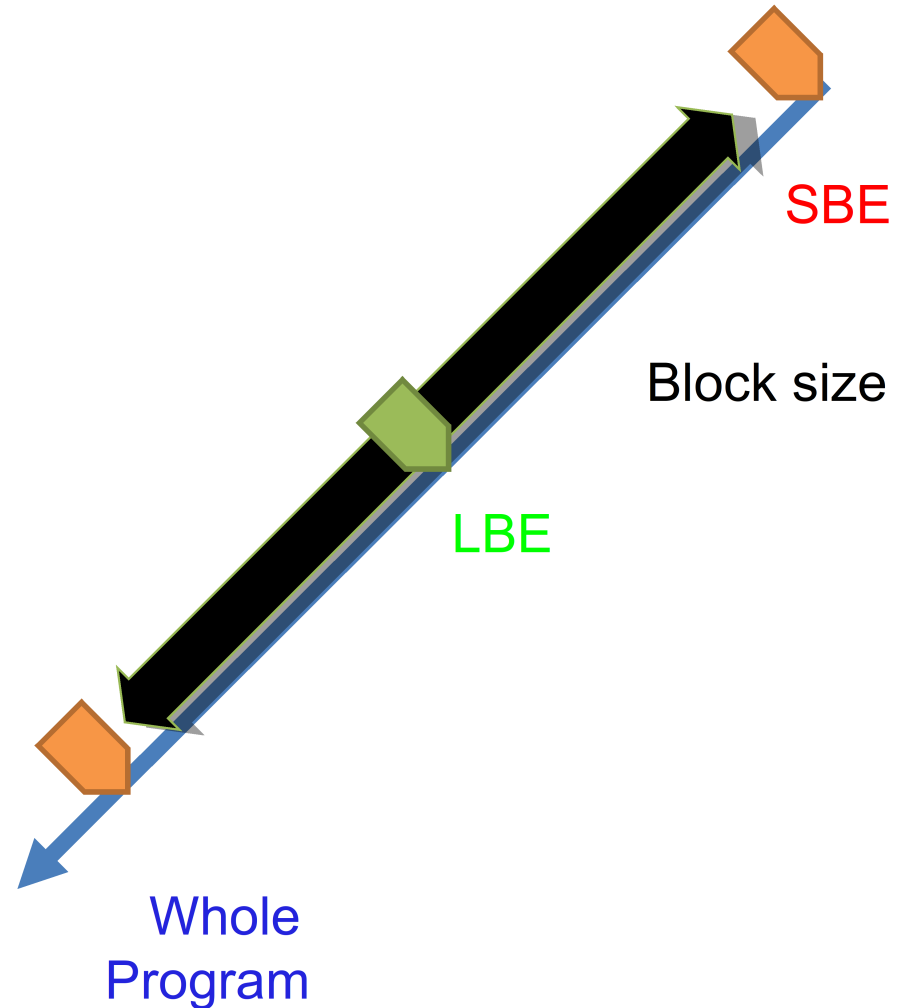
Abstract Successors



Adjustable-Block Encoding

- Boolean Abstraction (not Cartesian)
- Arbitrary Block Size
- We can use more power of SMT
SMT Fans: Attention!
- Disjunctions not handled explicitly
ART not forced to grow exponentially
- Reduced number of abstractions
- Reduced number of refinements

Adjustable Block Size



CPAchecker - Summary

- Unification of several approaches
→ reduced to their essential properties
- Allow experimentation with new configurations that we would never think of
- Flexible implementation as framework

<http://cpachecker.sosy-lab.org>

Dirk Beyer (Uni Passau)

Gregor Endler (Uni Passau)

Alberto Griggio (Uni Trento)

Andreas Holzer (TU Wien)

Erkan Keremoglu (SFU)

Stefan Löwe (Uni Passau)

Alexander v. Rhein (Uni Passau)

Michael Tautschnig (Oxford Uni)

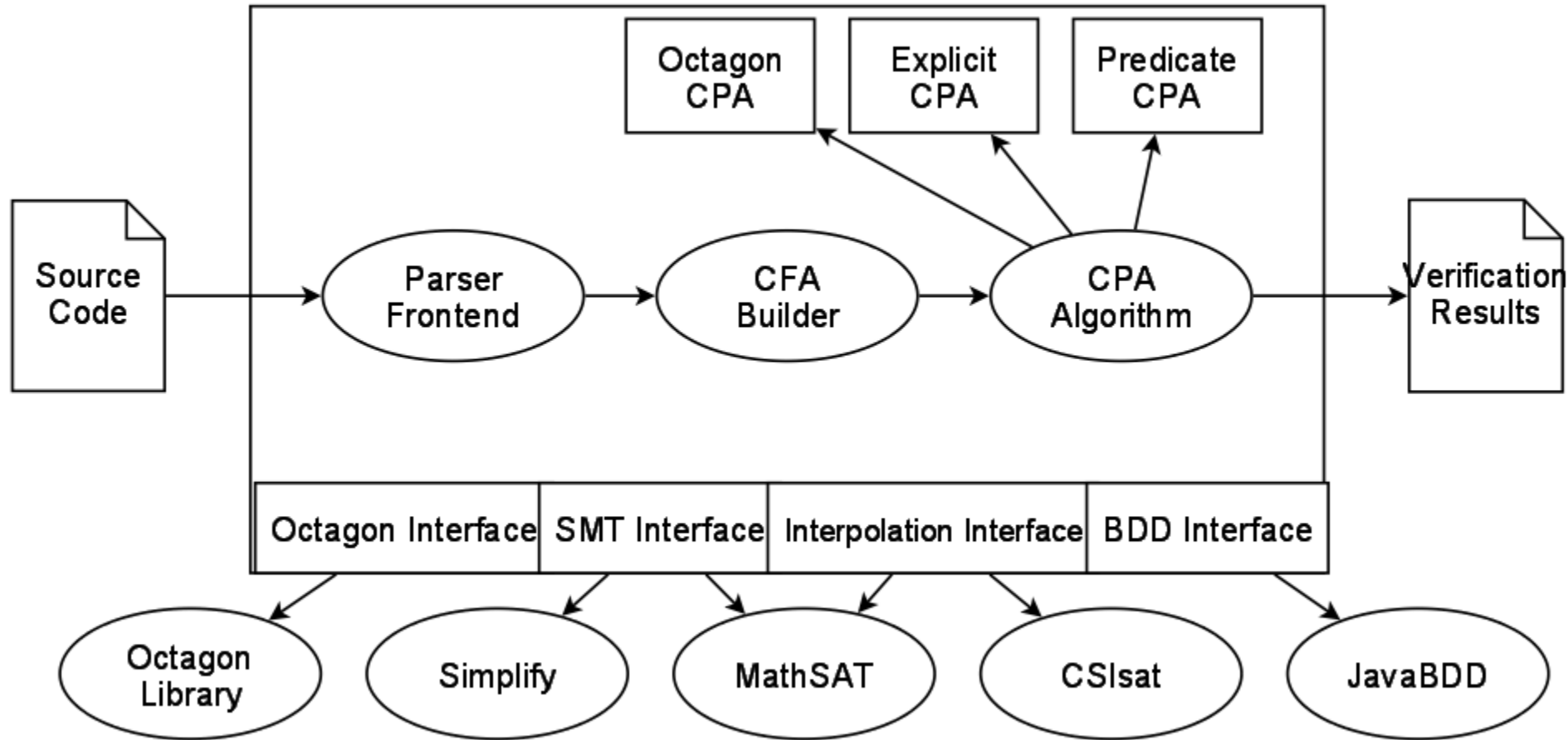
Gregory Theoduloz (EPFL)

Philipp Wendler (Uni Passau)

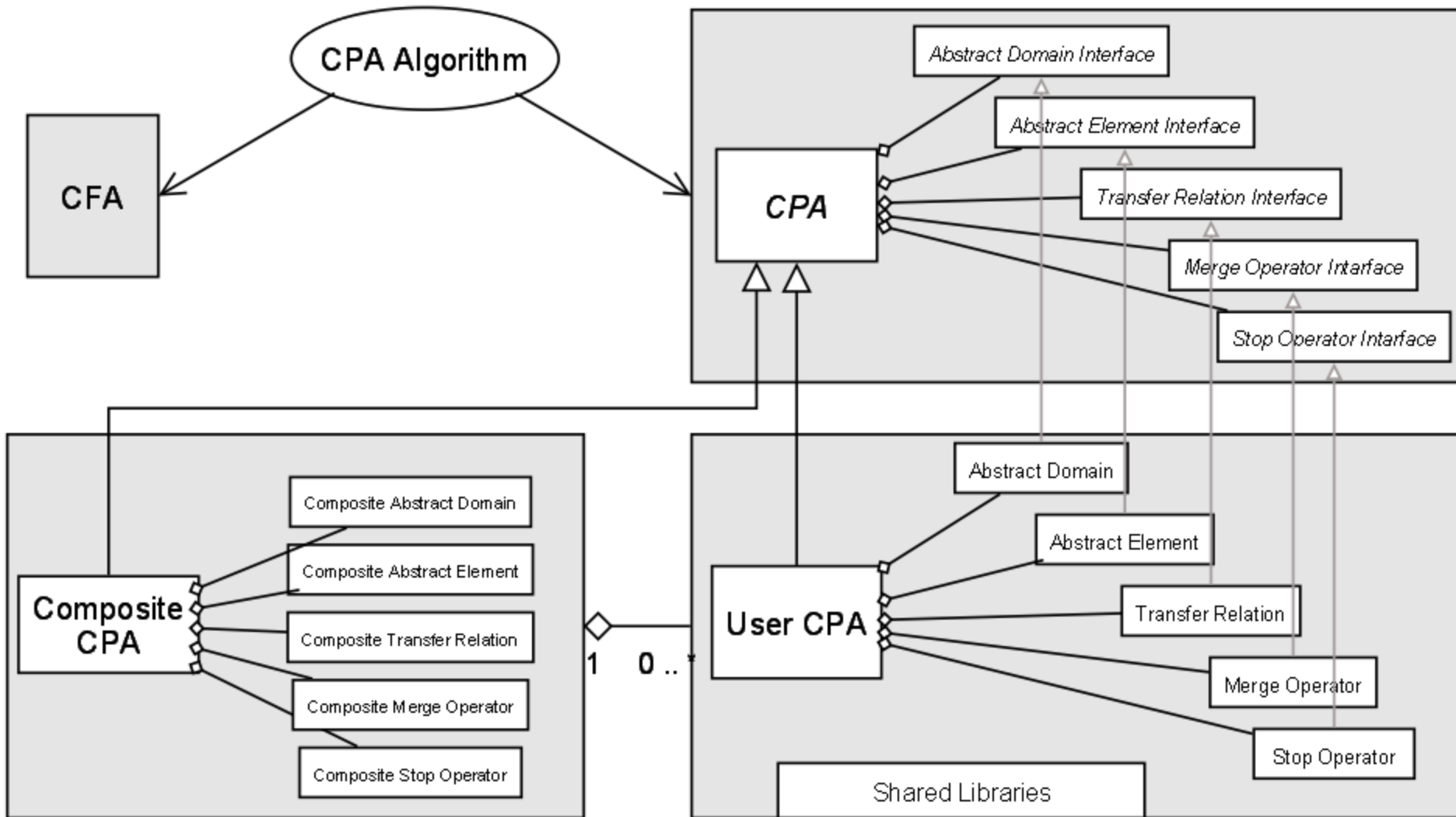
Daniel Wonisch (Uni Paderborn)

CPAchecker

Architecture and Flow



CPAchecker - Design



Future: Powerful Parameters ...

	SBE	LBE
SAT check after	error	error
Abstraction after	1	func/loop
Unroll loops	no	no
Inline functions	no	no
Merge	never	non-abstraction

Future: Powerful Parameters ...

	SBE	LBE	BMC
SAT check after	error	error	threshold
Abstraction after	1	func/loop	never
Unroll loops	no	no	yes
Inline functions	no	no	yes
Merge	never	non-abstraction	always

Future: Powerful Parameters ...

	SBE	LBE	McMillan	BMC
SAT check after	error	error	every	threshold
Abstraction after	1	func/loop	never	never
Unroll loops	no	no	yes	yes
Inline functions	no	no	yes	yes
Merge	never	non-abstraction	never	always